Artist: Leahy
Choreography: Darolyn Pchajek - darolyn@daretoclog.com Level: Intermediate (due to tempo - music gets faster \& faster!)
Wait 16 beats Sequence: Intro, $A, B, A, B, C, A, B, C, A, B, C, A, B, C, A, B, C, C$, Stomp!
INTRO

| 2 Unclog Utah Basics | Stamp | Stomp | DT | DS | RS |  | Stamp | Stomp | DT | DS | RS |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | L | L | R | R | LR |  | L | L | R | R | LR |  |  |
| 2 Brushes | DS B | ush Up | DS | Bru | h Up |  |  |  |  |  |  |  |  |
|  | L | R | R |  |  |  |  |  |  |  |  |  |  |
| Walk the Dog | $\frac{D S}{L}$ | $\begin{array}{cc} S & H e \\ \hline R & L \end{array}$ | Hee |  |  |  |  |  |  |  |  |  |  |
| PART A |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 2 Unclog Utah Basics | Stamp | Stomp | DT | urn | left) | DS | RS | Stamp | p | Stomp | DT(turn $\frac{1}{4}$ left) | DS | RS |
|  | L | L | R |  |  | R | LR | L |  | L | R | R | LR |
| 2 Brushes | DS B | ush Up | DS | Bru | h Up |  |  |  |  |  |  |  |  |
|  | L | R | R |  |  |  |  |  |  |  |  |  |  |
| Walk the Dog | DS | S He | l He | 1 R |  |  |  |  |  |  |  |  |  |
|  | L | R |  | L |  |  |  |  |  |  |  |  |  |

## Repeat to face front

## PART B

Heel Slur Slide

| Joey | DT | Ball | Ball(xib) | Ball | Ball(os) | Ball(xib) | Ball | Step |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $L$ | $L$ | $R$ | $L$ | $R$ | $L$ | $R$ | $L$ |  |

## Repeat with opposite footwork

## PARTS A \& B AGAIN

## PART C

2 Hard Steps
(facing left corner)

| $D T$ | Brush Up | DS | RS | DT | Brush Up | DS | $R S$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $L$ | $L$ | $L$ | $R L$ | $R$ | $R$ | $R$ | $L R$ |

(move fwd on the basics)

2 Tap Backs


Triple

| $D S$ | $D S$ | $D S$ | $R S$ |
| :--- | :--- | :--- | :--- | :--- |
| $L$ | $R$ | $L$ | $R L$ |$\quad$ (moving back)

## Repeat with opposite footwork to opposite corner

REPEAT PARTS A, B, and C 4 more times, and then Part $C$ one more time, and then a big Stomp to end it.

